

Department of C	Computer Science
Faculty of	Science
University of	Cihan

Subject: Multimedia

Course Book – Year 4 (Semester 1)

Lecturer's name Dr. Kusay Faisal Abdulrazak

Academic Year: 2023/2024

Course Book

1. Course name	Multimedia			
2. Lecturer in charge	Dr. Kusay Faisal Abdulrazak			
3. Department/ College	Computer Science			
4. Contact	e-mail: Kusay.faisal@sulicihan.edu.krd			
	Tel:			
5. Time (in hours) per	Theory: 2 hours			
week	Practical: 2 hours			
6. Office hours	2hr/ week			
7. Course code	CSC4102			
8. Teacher's academic profile	2hr/ week			
9. Keywords	 Computer Skills Multimedia, HyperText, HyperMedia, graphics/image data, monochrome, colour image, histogram, image compression, digital audio, MIDI, digital video. 			
10 6	compression, argum addio, milion, digital video.			

10. Course overview:

This course will include different topics about multimedia; **start** with an introduction to multimedia shows system properties and characteristics. **Then,** describe

multimedia fundamental, which includes multimedia hardware and multimedia global structure. **Next,** the course will cover digital multimedia image, which includes multimedia data representation like image type and image representation, flowed by image processing which focuses on image histograms, and image compression which will cover different coding and showing compression and decompression system models. **After that,** will study about audio fundamental, which includes basic digital audio such as digitization, conversions, nyquist, coding of audio, sampling, bit rate, channels, bit rate, and music instruction digital interface (MIDI). **Finally**, the fundamental concepts in video will be handled, which cover analogue video, digital video, video special effects, video compression, ends with video advantages and disadvantages.

Farther more, in the LAB will introduce MM in visual basic programming (Audio and Video), and some flash applications. Accessing the websites using VB- programming, Flash fundamentals and some applications.

11. Course objective:

Student will be able to

- ➤ Demonstrate knowledge of technology and processes employed in the use and integration of digital multimedia and have knowledge of technical terminology used in the multimedia domain.
- ➤ Demonstrate an understanding of the capabilities of current technology and the challenges posed to businesses and society.
- ➤ Demonstrate an understanding of managing a small multimedia project using different computer programming languages. And use some of the current multimedia software packages.
- ➤ Deploy effectively appropriate theory, practice, and computer tools to solve practical problems related to MM field.

12. Student's obligation

The student should attend lectures, practice in Lab. and completion of all tests, exams, assignments, reports, essays...etc

13. Forms of teaching

The English language will be used in conducting the lectures. The computer and data show will be used for lectures slides presentation, whiteboard and marker will be used for father explanation.

There will be classroom discussions and the lecturer will give enough time to analyze, evaluate, and solve problems sets throughout the semester. As will as there will be practical class using VB- programming to get more clarification about multimedia.

14. Assessment scheme

The 100 mark will be divided as shown in the table below:

Mid-semester theory exam	25 %
Homework, quizzes	5 %
Classroom activities and attendance	5 %
Mid-semester practical exam	15 %
Final theory exam	35 %

Final practical exam	15 %

15. Student learning outcome:

The student will deal with multimedia application to improve learning skills and promote meaningful engagement with current technology and projects.

16. Course Reading List and References:

- 1. Prof. M.G.Krishnan, and Prof. Vikram Raj Urs, "Multimedia and Animation", Karnataka State Open University, 2014.
- 2. Ze-Nian Li and Mark S. Drew, "**Fundamentals of Multimedia**", School of Computing Science, Simon Fraser University, 3rd Education, 2021.
- 3. Lovely personal university, "Multimedia Systems", Rajneesh Agrawal, 2013.
- 4. K. Andleigh and K. Thakkar, "Multimedia System Design", PHI, PTR, 2000.

- > Introduction to multimedia.
- > Describe multimedia fundamental.
- Digital multimedia image.
- ➤ Audio fundamental.
- Fundamental concepts in video

Week	Topic	
1	Introduction to multimedia Introduction to MM, Multimedia definition, components, Characteristics, applications, and usage.	
2	Introduction to multimedia (Continue) Multimedia Elements & Classification, HyperText and HyperMedia, Types of Multimedia	
3	Describe multimedia fundamental Multimedia hardware, and multimedia global structure.	
		Dr. Kusay Faisal

	Digital multimedia image
	Multimedia data representation (image data types,
	image representation, graphics/image data types, image
4	size and resolution, multimedia presentation,
	monochrome, colour image data types, image size
	calculation, popular file formats, graphics animation
	file).
	Digital multimedia image (Continue)
_	Image processing (image formation, image histograms,
5	properties of image histograms, histogram
	modification, histogram modification examples).
	Digital multimedia image (Continue)
	Image compression (explain and examples, entropy
6	and code length, run-length coding, VLC "Shannon-
0	Fano algorithm", compression system model,
	compressor consists, encoding stage, decompressor
	consists, Huffman Coding, examples).
-	Examples and exercises on Digital multimedia
7	image
	Audio fundamental
	Basic digital audio (sound, sound wave and sound
	perception, sound measuring, SNR, digitization, analog
8	to digital conversion, digital to analog conversion,
	filtering for A/D conversion, sampling for D/A
	conversion, quantization and PCM coding, Nyquist
	theorem)
	,
	Audio fundamental (Continue)
	Audio fundamental (Continue) Basic digital audio coding of audio, basic digital
9	Audio fundamental (Continue) Basic digital audio coding of audio, basic digital audio concepts, bit depth, channels, bit rate, sampling
9	Audio fundamental (Continue) Basic digital audio coding of audio, basic digital
9	Audio fundamental (Continue) Basic digital audio coding of audio, basic digital audio concepts, bit depth, channels, bit rate, sampling
9	Audio fundamental (Continue) Basic digital audio coding of audio, basic digital audio concepts, bit depth, channels, bit rate, sampling rate and PCM data rate, optimizing for the Web, examples.
	Audio fundamental (Continue) Basic digital audio coding of audio, basic digital audio concepts, bit depth, channels, bit rate, sampling rate and PCM data rate, optimizing for the Web, examples. Audio fundamental (Continue)
9	Audio fundamental (Continue) Basic digital audio coding of audio, basic digital audio concepts, bit depth, channels, bit rate, sampling rate and PCM data rate, optimizing for the Web, examples. Audio fundamental (Continue) Musical Instrument Digital Interface MIDI (definition
	Audio fundamental (Continue) Basic digital audio coding of audio, basic digital audio concepts, bit depth, channels, bit rate, sampling rate and PCM data rate, optimizing for the Web, examples. Audio fundamental (Continue) Musical Instrument Digital Interface MIDI (definition of MIDI, benefits, configuration, ports, interface,
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	Fundamental concepts in video	
12	Definition digital video, video concepts,	
	analogue video, digital video, file size and	
	formats, video special effects.	
12	Fundamental concepts in video (Continue)	
13	Video compression, video H/S, video	
	advantages and disadvantages.	
14	General review	
18. Pract	ical Topics (If there is any)	(2hr / week)

- > Introduction to multimedia Lab and VB- programming.
- Load sound: Create windows Media Player with buttons (open, play, pause, stop)
- ➤ Load image: Design and create picture box, label, and button (load the image convert to grey colour).
- > Convert the image to Red, Green, and Blue color
- > Creating combo box in image.
- > Creating path image.
- > Creating labels for image.
- ➤ More exercises and practice

19. Examinations:

The type of exam the questions usually comes with problems needs to obtain the best solution to these problems, calculator required in the exam. May come one question have some definitions, multiple choice questions or discussions.

20. Extra notes:	None	
21. Peer review		
	Lecturer	
	Aft	
	Dr. Kusay Faisal Abdulrazak	
Reviewed and signed by:	Coordinator lecturer:	
Head of Department:	Dr. Lway Faisal Abdulrazak	